

Bootchart 2

what you see under the hood ...

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“Stand at the crossroads and look; ask for the ancient paths, ask where the good way is, and walk in it, and you will find rest for your souls...” - Jeremiah 6:16

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Overview

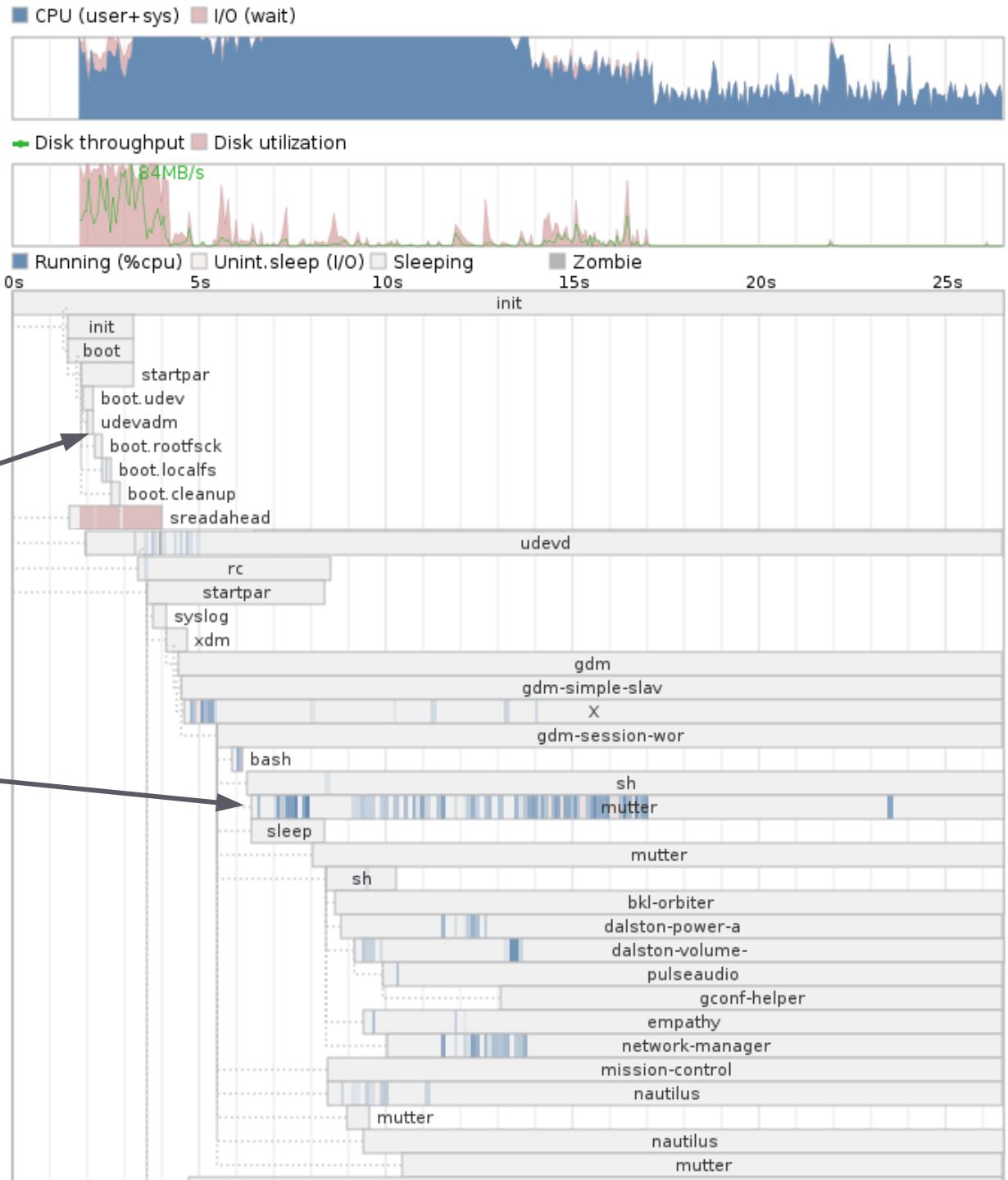
- Bootchart 1
 - a breakthrough for it's time
- Bootchart 2
 - slightly less lame
- Other useful & developing tools
- Why boot time is slow
 - and whether it should be ...
- How you can get involved helping out
- Conclusions

Bootchart 1

Time

Bootchart 1 - it rocked

- <http://www.bootchart.org>
 - Ziga Mahkovec <ziga.mahkovec@klika.si>
 - Met Owen Taylor's challenge ...
 - showed us for the first time what was going on
- We noticed a lot was wrong in booting
 - and started to fix it.
 - boot times of 1 minute+ - common
 - years of accumulated bug fixes in booting:
 - > *Yeah, that would be faster, but what about NFS root, with an NTP server, and remote syslogging !? - I need to fix that fast !*
 - the problems were **so** prevalent, this was no issue

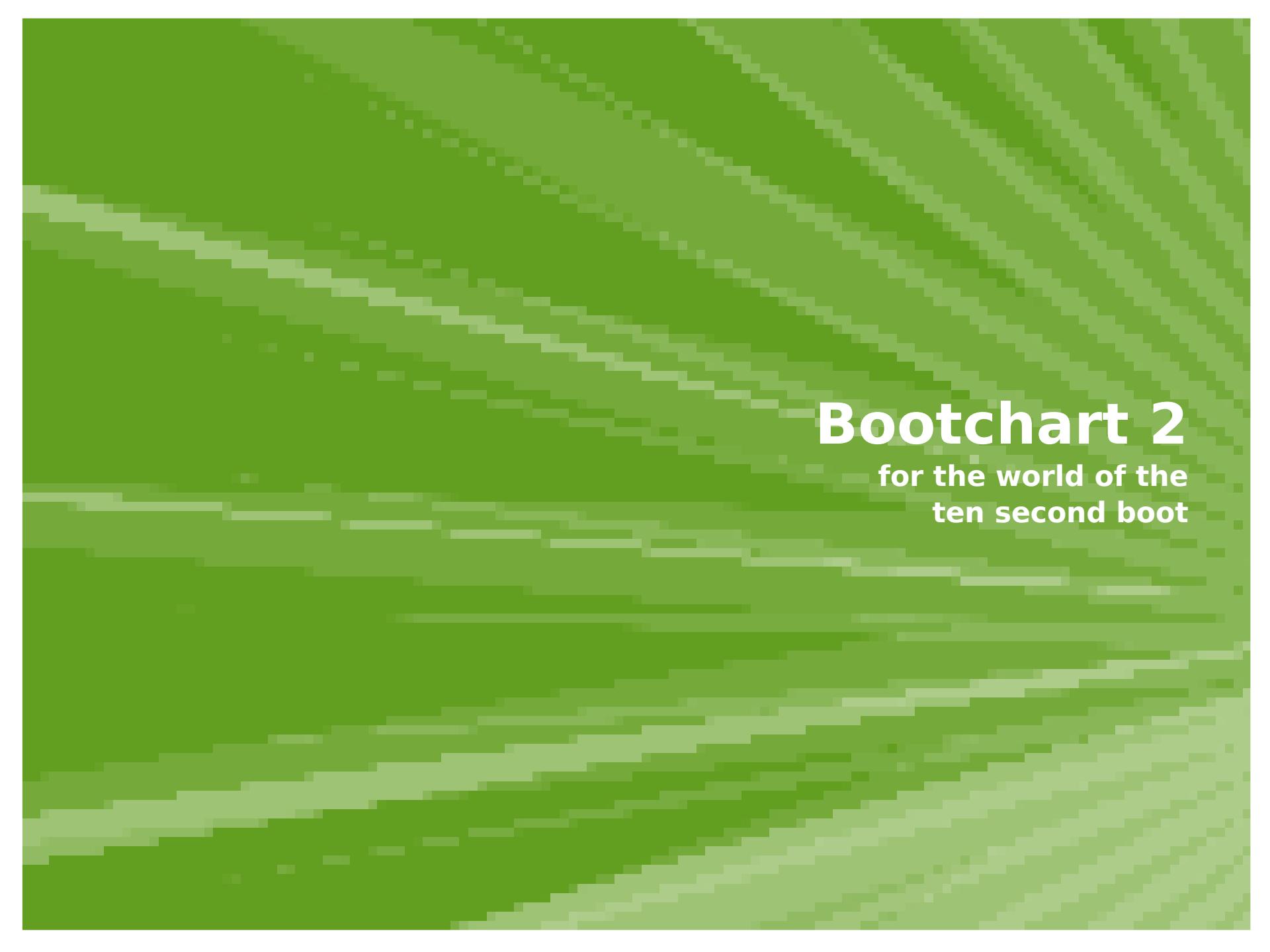


Bootchart 1

- Poor resolution – 25 pixels per second, and lower res data collection.
- Processes appear to take no time, when we know they are busy: eg. boot.udev, udevadm
- Many processes appear to take no CPU time, even at startup when they are linking.
- Bootchart 1 - less truthful even than gdb !

Bootchart 1 – other issues ...

- Initial version rendered using **Java**
 - Not ubiquitous on Linux, requires compilation
- Enter: `pybootchartgui`
 - <http://code.google.com/p/pybootchartgui>
 - Anders Norgaard & Henning Niss' blow for freedom
 - Hackable: python / cairo rendering – to SVG, PNG
- Initial version data collection written in **shell**
 - `while true; do cat /proc/*stat > log-file; done`
- Bootchart-collector:
 - Scott James Remnant 's contribution ...
 - re-write in C for faster collection
 - still using low-res `/proc/<task>/stat` data



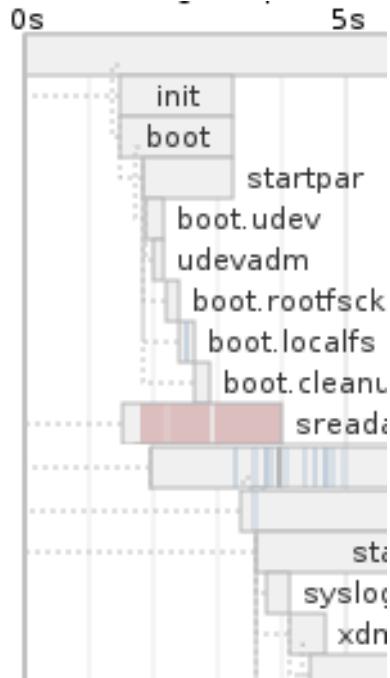
Bootchart 2

**for the world of the
ten second boot**

Bootchart 2 – a new approach

- I re-wrote bootchart-collector:
 - Use kernel's taskstats interface: **ns** accurate time accounting for processes.
 - Interface baroque, unpleasant, and inefficient
 - > **But** – available in all shipping kernels (unless you turn it off -go Moblin!)
 - allows us to say: “which process used how much CPU”
- Integrates & improves pybootchartgui
 - better coupling with the collector - key.

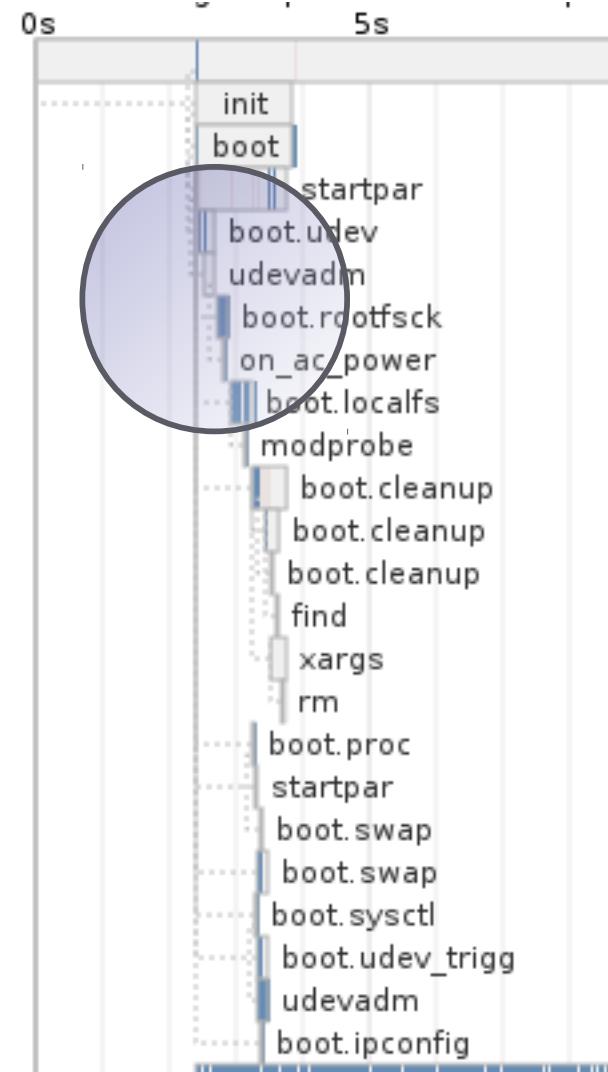
Old



New, and differently broken bootchart !



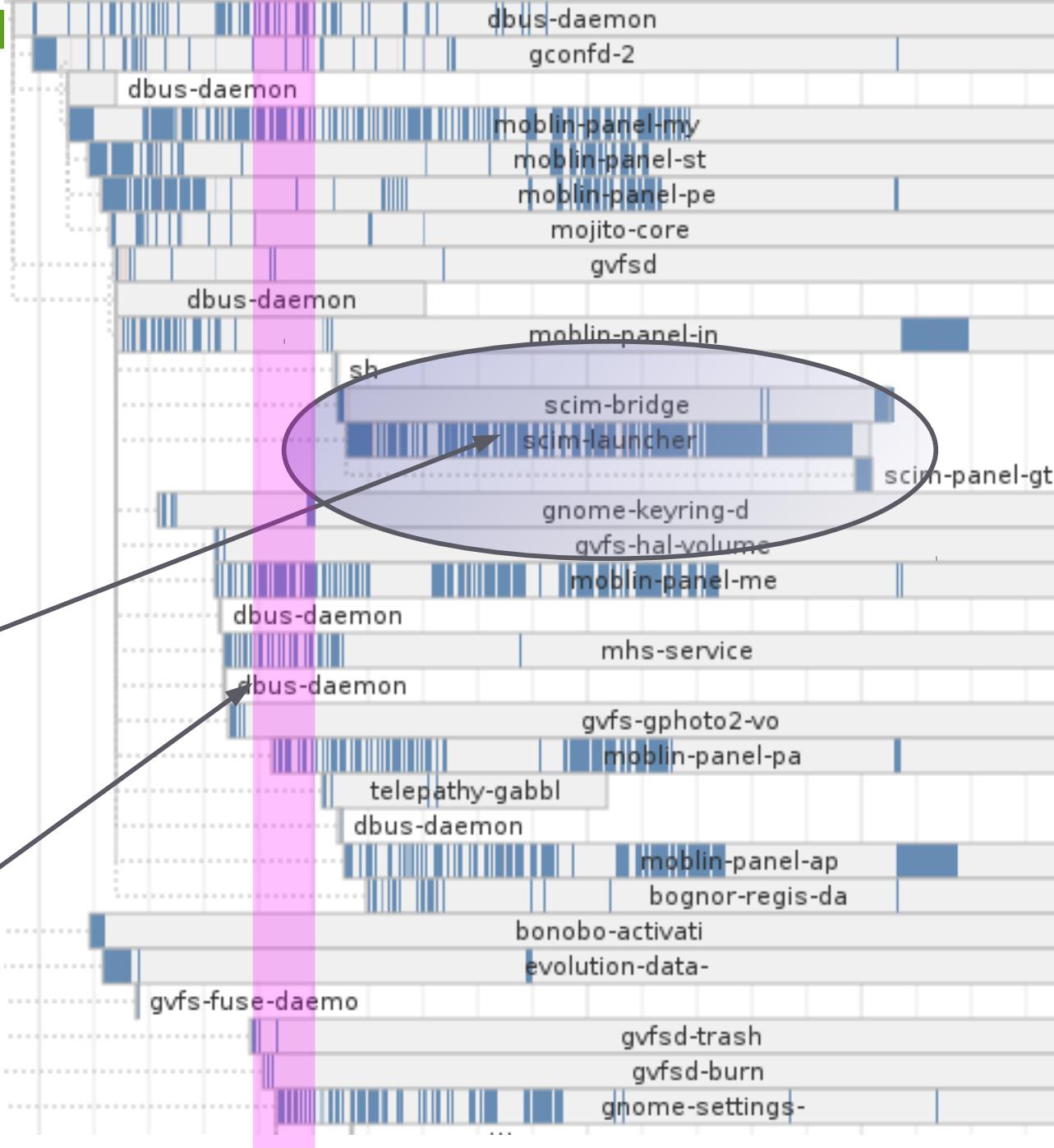
New



**Which in bulk
has lots of little
lines:**

**Who is a naughty
process then ?**

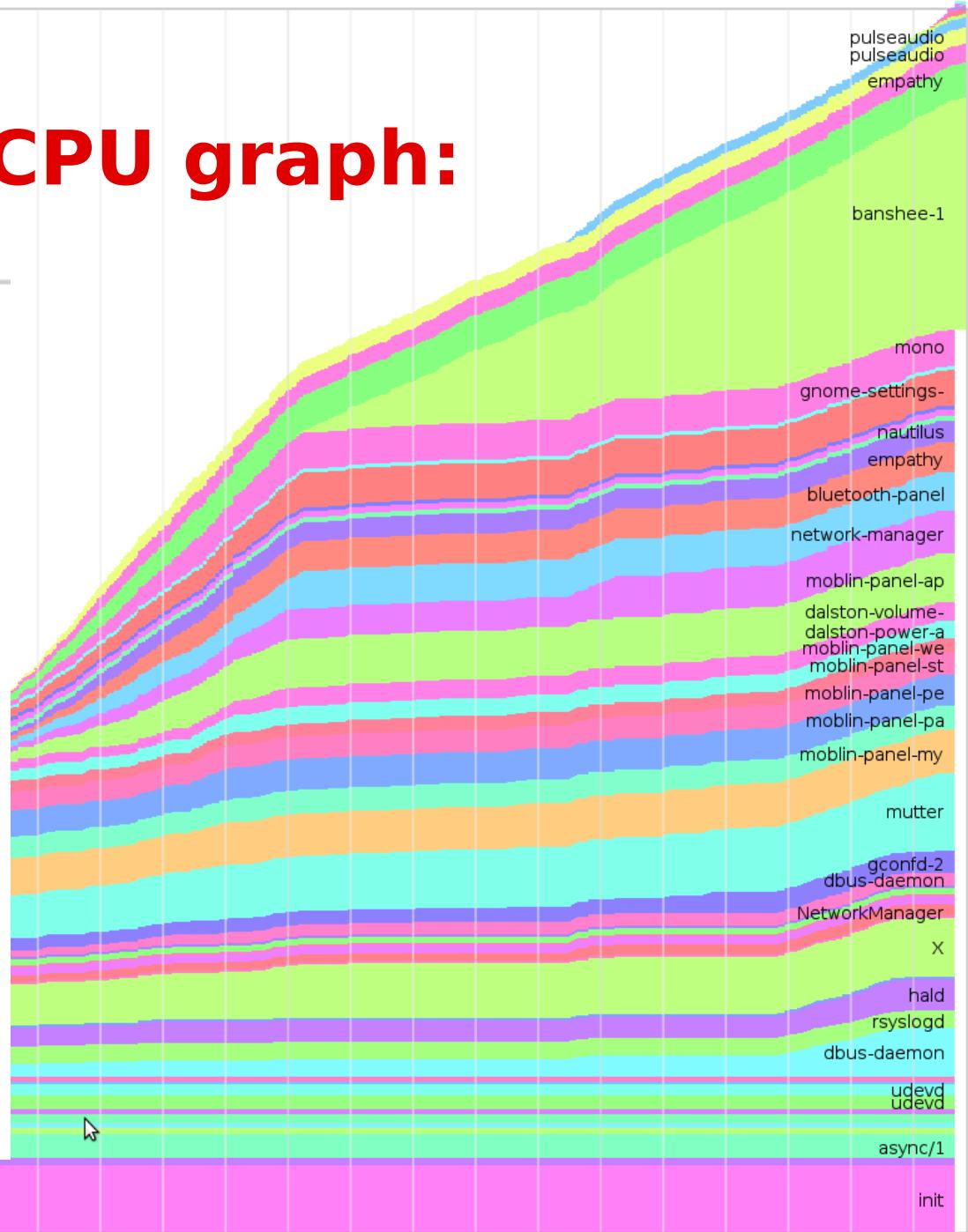
**Killed feature to
add alpha
transparency
based on %age
of CPU used**



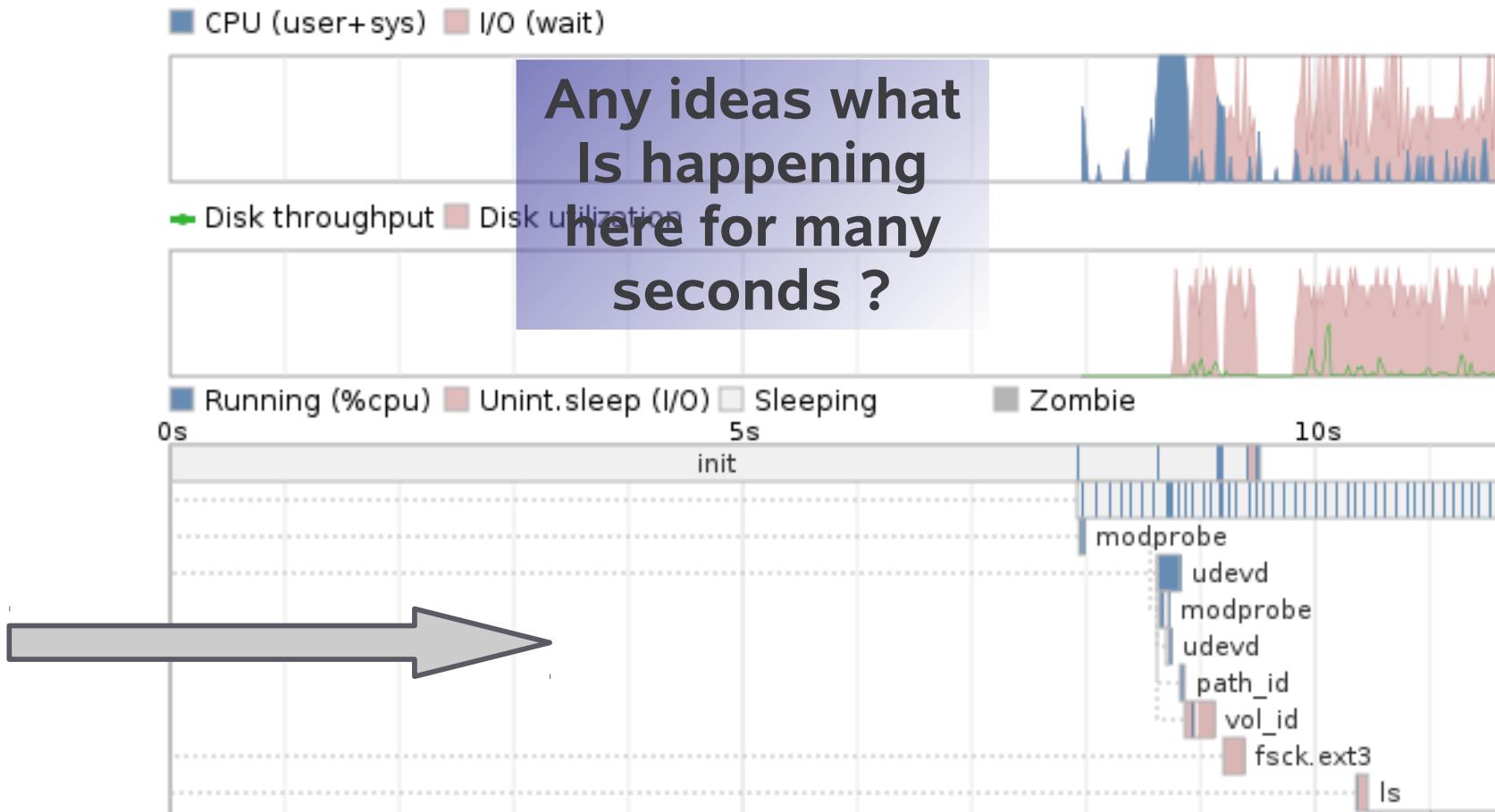
Cumulative CPU graph:

Cumulative CPU usage, by process

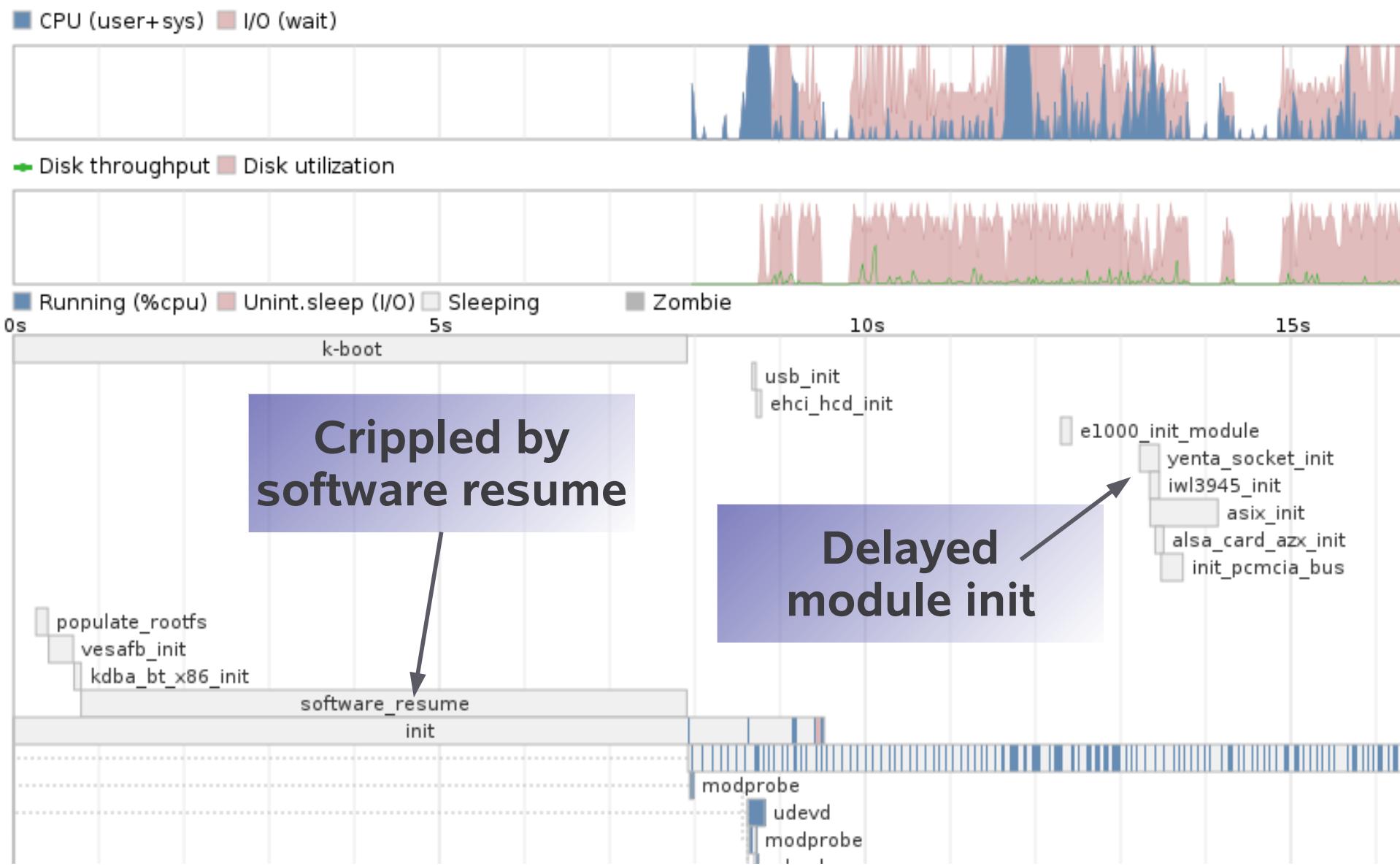
- banshee-1 - 6072(ms) (19.10%)
- mutter - 2008(ms) (6.32%)
- init - 1764(ms) (5.55%)
- X - 1528(ms) (4.81%)
- moblin-panel-ap - 1276(ms) (4.01%)
- dbus-daemon - 1268(ms) (3.99%)
- moblin-panel-my - 1140(ms) (3.59%)
- network-manager - 1104(ms) (3.47%)
- bluetooth-panel - 992(ms) (3.12%)
- mono - 944(ms) (2.97%)
- gnome-settings- - 928(ms) (2.92%)
- empathy - 916(ms) (2.88%)
- hal - 820(ms) (2.58%)
- moblin-panel-pe - 796(ms) (2.50%)
- empathy - 780(ms) (2.45%)



The icing - kernel boot-charting

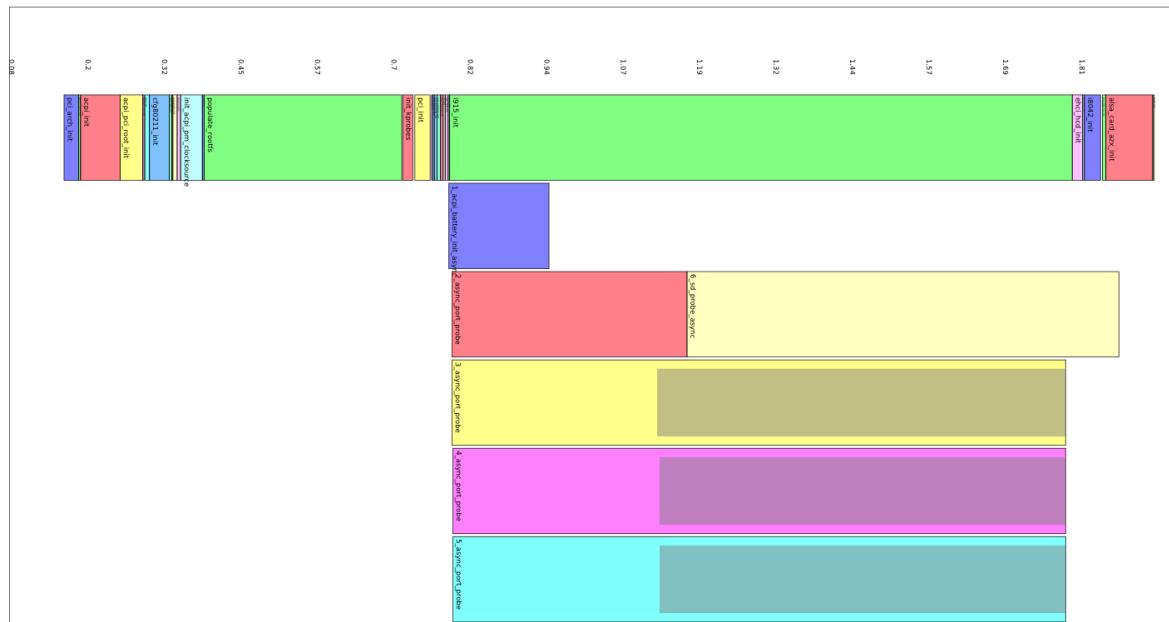


The icing – kernel boot-charting



More detailed kernel charting:

- Thanks to Arjan van de Ven
 - Stores, and parses dmesg output from the kernel
 - Kernel params: "initcall_debug printk.time=y quiet"
- In-kernel tool for better svg rendering:
 - dmesg | perl scripts/bootchart.pl > foo.svg

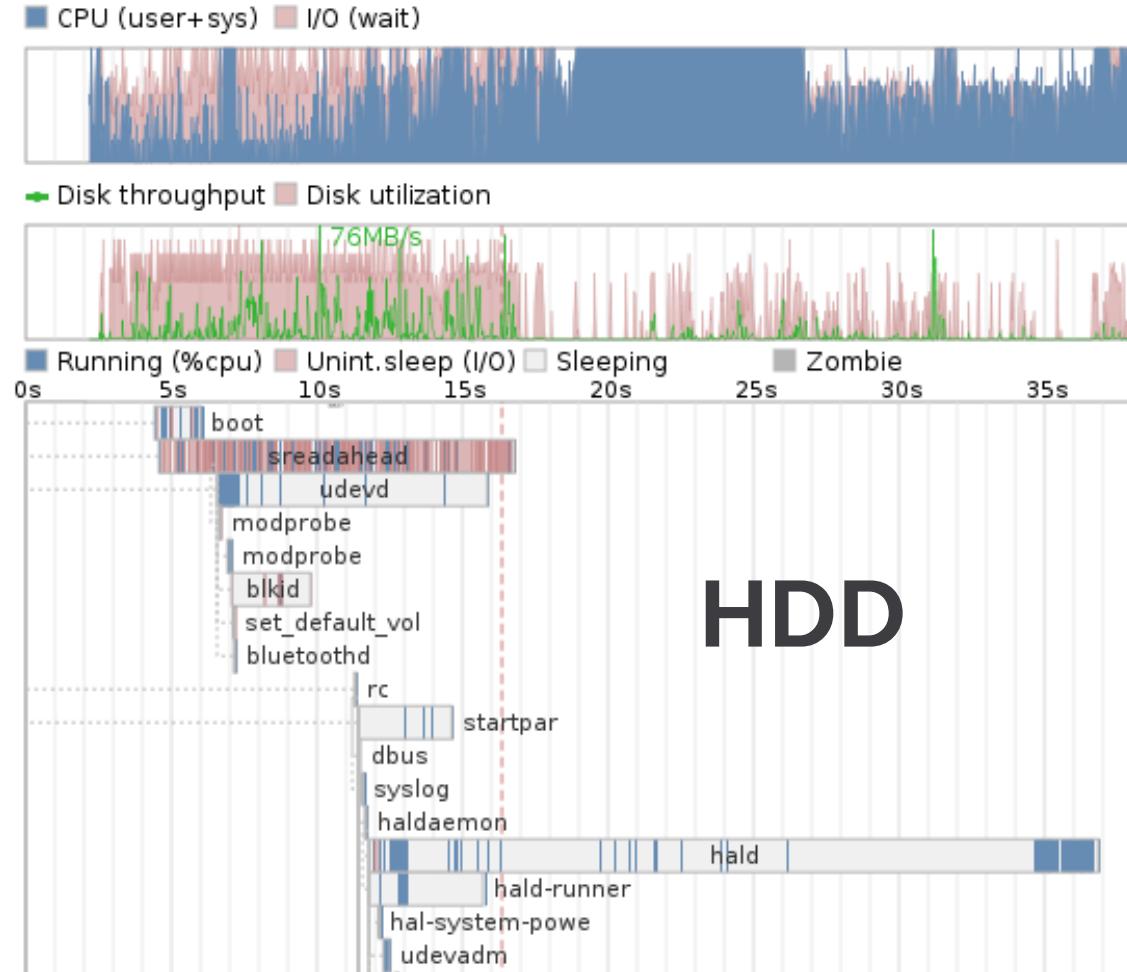
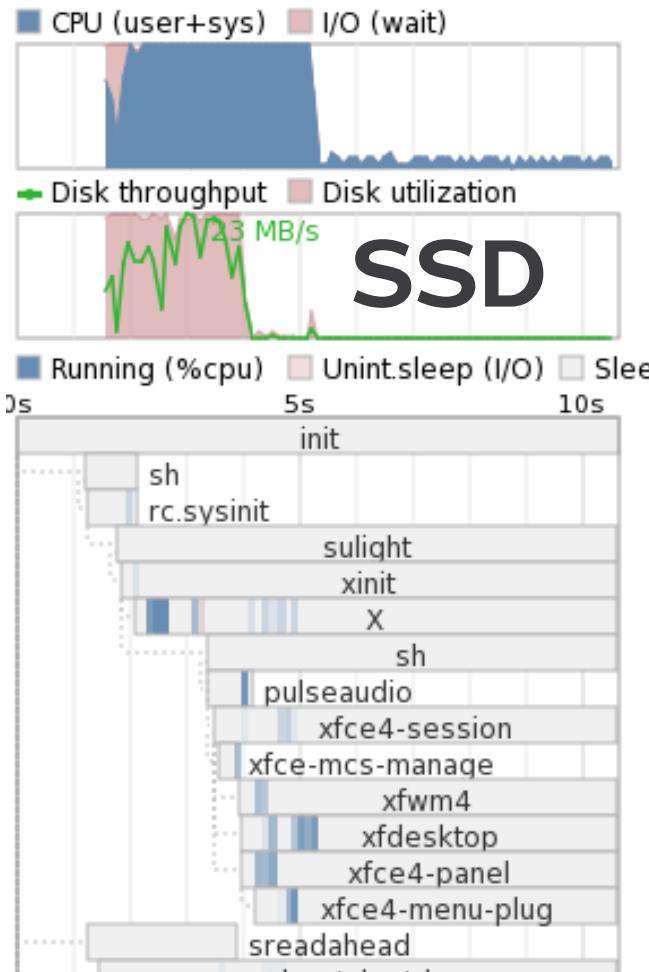


How to improve boot time ...

- Make everything asynchronous ?
 - Network Management arriving late
 - Udev, X, hal – races and issues
- Re-write all init scripts as a single shell script
 - No faster on SUSE (vs. insserv / parallelism)
 - Death by a thousand cuts in each component.
- Profile each piece and make it not suck:
 - modprobe: very slow: fixed, udev slow - accelerated.
 - Kernel module loading – monster lock contention: fixed
 - hal – doing millions of pointless allocate / frees
 - gconfd – under-performant parser, far too much XML
 - and it goes on: still plenty to do ...

I/O issues ...

- Interleave 'sleep' (or CPU) and 'read'



Boot chart for (none) (Tue Feb 3 09:49:34 CET 2009)

uname: Linux 2.6.27.10-2-default #1 SMP 2009-01-13 16:46:43 +0100 x86_64

release: openSUSE 11.2 Alpha 0 (x86_64)

CPU: Intel(R) Core(TM)2 Duo CPU U7600 @ 1.20GHz (1)

kernel options: resume=/dev/disk/by-id/ata-TOSHIBA_MK1011GAH_Y7RGS2JKS-part5 splash=native quiet vga=0 noreload

time: 0:34



CPU (user+sys) I/O (wait)

Disk throughput Disk utilization

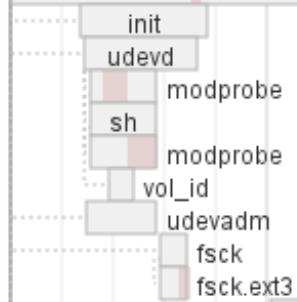
13 MB/s

Running (%cpu) Unint.sleep (I/O) Sleeping

Zombie

0s 5s 10s 15s 20s 25s 30s

init



No preload:
34 seconds

Boot chart for (none) (Tue Feb 3 09:53:12 CET 2009)



uname: Linux 2.6.27.10-2-default #1 SMP 2009-01-13 16:46:43 +0100 x86_64

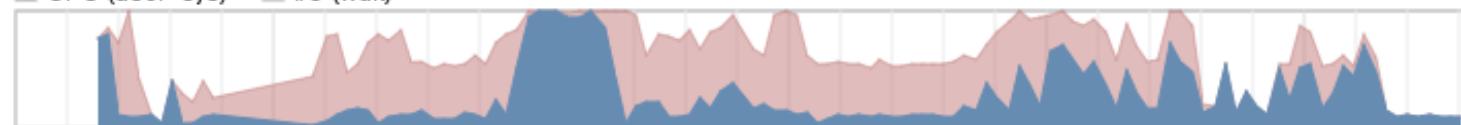
release: openSUSE 11.2 Alpha 0 (x86_64)

CPU: Intel(R) Core(TM)2 Duo CPU U7600 @ 1.20GHz (1)

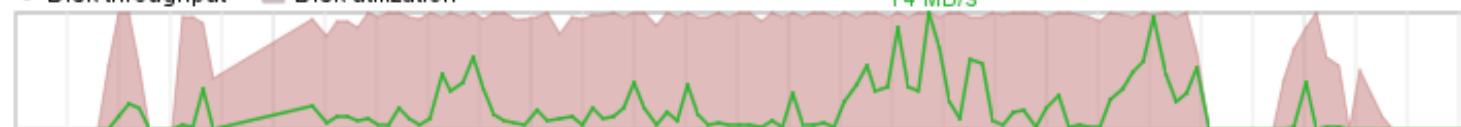
kernel options: resume=/dev/disk/by-id/ata-TOSHIBA_MK1011GAH_Y7RGS2JKS-part5 splash=native quiet vga=0

time: 0:28

CPU (user+sys) I/O (wait)



Disk throughput Disk utilization



Running (%cpu) Unint.sleep (I/O) Sleeping Zombie



init

udevd
modprobe
sh
modprobe
vol_id
udevadm
fsck
fsck.ext3

init

boot

startpar

boot.blktrace

boot.clock

usleep

hwclock

boot.udev

udevd

udevadm

stapio

boot.localsfs
fsck
fsck.ext3

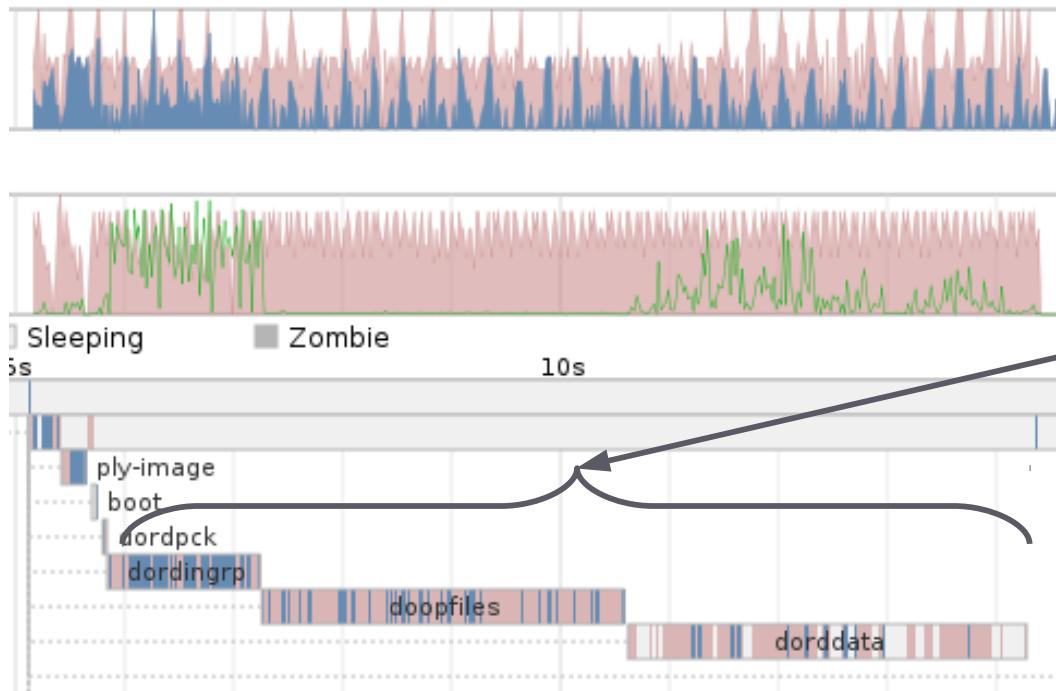
28 seconds:
not that good, not a
walking advert for
'preload'

Choice ! readahead(s)

- <http://en.opensuse.org/Preload>
 - uses system-tap to build a kernel module to trace I/O always.
- Other people uses a kernel patch of some sort: ftrace
 - <https://fedorahosted.org/readahead/>
 - <http://sreadahead.googlecode.com/svn/trunk>
 - > Intel: ~dead. Optimised for Flash, not HDDs
 - <https://launchpad.net/ureadahead>
 - > Cleaned up the sreadahead coding style, more flexible, generic, works for HDDs well.
 - > Close to the © assignment disaster area: stay away !
 - > **Blocking** reads – open ~100 files. sorts by file-system layout etc.
 - <http://github.com/mmeeks/sreadahead>
 - > Cleaned up readahead, works better on HDD, sorts & tries to backround

More tools and tricks:

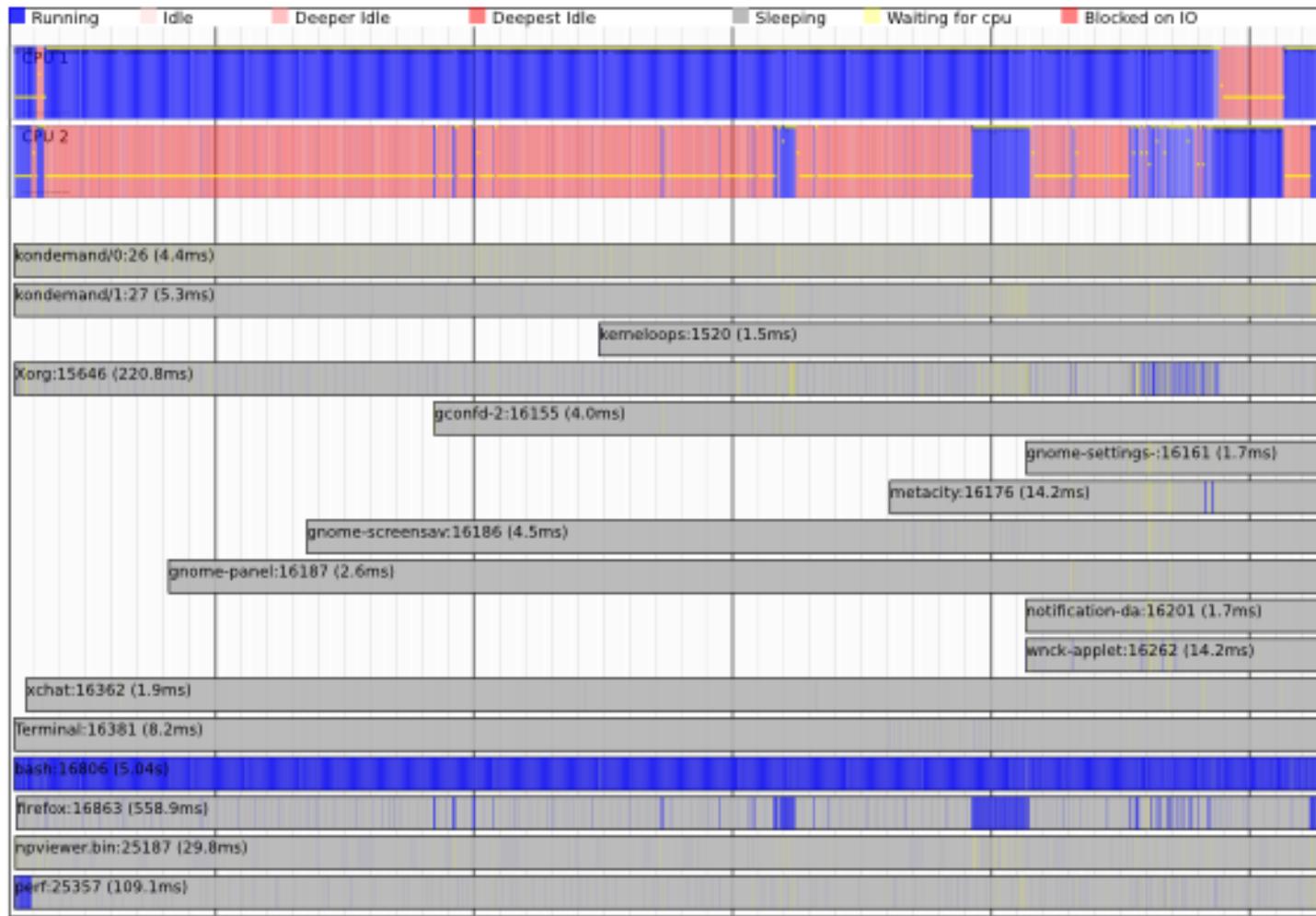
- A deeper dive:
 - The process is slow but where !?
 - `prctl(PR_SET_NAME, "HelloMu", 0, 0, 0);`



ureadahead

Timechart

- <http://blog.fenrus.org/?p=5>



Other bits ...

- Various magic scripts for **systemtap**
- **<http://git.fedoraproject.org/git/?p=tuned.git>**
- **http://git.fedoraproject.org/git/?p=tuned.git;a=blob_plain**
 - Various scripts of goodness
 - What processes are taking what time
- My sreadahead:
 - Disk I/O breakdown by directory and file
 - How much, and where does it all come from ?

/usr/lib/dri/i915_dri.so	2706
/usr/lib/dri	2706
/etc	2812
/lib	3076
/usr/share	4388
/usr/bin	7098
/usr/lib	32010
/usr	45934
Total	57789

Conclusion / Q&A

- Bootchart2 reaches places other boot charts cannot.
 - <http://github.com/mmeeks/bootchart>
 - Plenty more to do there, grab me afterward
 - python hackers ? ****Package Me !****
- It is possible to boot fast
 - How fast is unclear
 - Less is more – or less ?
- Moblin rocks ← gratuitous plug.
- Thanks – to all the people that did it [mostly not me]

Oh, that my words were recorded, that they were written on a scroll, that they were inscribed with an iron tool on lead, or engraved in rock for ever! I know that my Redeemer lives, and that in the end he will stand upon the earth. And though this body has been destroyed yet in my flesh I will see God, I myself will see him, with my own eyes - I and not another. How my heart yearns within me. - Job 19: 23-27

