# Building a Successful(?) Open Source Business around LibreOffice

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"Stand at the crossroads and look; ask for the ancient paths, ask where the good way is, and walk in it, and you will find rest for your souls..." - Jeremiah 6:16



### The root challenge:

building an economically sustainable Free Software business that works in symbiosis with its diverse community. **Punch lines:** Its hard. No one-size-fits all cookie-cutter.

### FLOSS heresy 101:

### economically sustainable ===

# someone needs to pay something in return for something scarce

# Why a heresy ?

- The most amazing **volunteers** in our project.
- Humbled by their generosity, enthusiasm, thirst for learning & depth of contribution
- I was one once as a student

- If "Floss is written by volunteers"
  - perhaps no-one needs to pay anything ?
  - OpenSSL ... still amazing.
- Lots of businesses want:
  - To fund their programming addiction
  - Accelerate growth eg. Evolution.

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### economically sustainable ===

# someone needs to pay something in return for something scarce

## Scarcities people might pay to solve ...

# **Scarcity of skills: Consultancy**

- eg. Cygnus, C'bra
- Pros:
  - The 'easiest' most compatible FLOSS model.
  - Represent your customer's interest in a project
  - Satisfaction of delivering well to a clear spec.
  - Skills are initially scarce.

- Con:
  - FLOSS Maintenance
    - hard to sell, badly needed
  - Hard to scale (risky)
    - estimating Fixed Price ...
  - The best eat their own market / customers.
    - Budgeting: renewal is not automatic / expected.
  - Sometimes no public git
  - Scarcity of skills: offshore?



# **Scarcity of binaries: Enterprise distro**

- eg. RHEL (2003), SUSE
  - Editorial compilation of FLOSS produced by others.
  - A pay-wall for old content: stable / enterprise versions
  - Latest & greatest is free: Fedora, openSUSE, etc.
- Pro:
  - Subscribe to our newspaper
    - Budget presumption: renew.

• Pro:

- ARR / subscriptions
- the holy grail.
- Con:
  - Cloning: CentOS, Oracle Un-breakable Linux.
  - Now hiding source
  - Cute-ness Re: copy-left: per-copy / seat subscription licenses
    - Used to be controversial



# **Scarcity: Proprietary Periphery**

- eg. evolution-exchange
- known as Open-Core
  - focus on selling & engineering the proprietary pieces.
  - Often great commitment to growing the open Core.
- Pro:
  - Very simple value-prop.

- Pro:
  - Brand-sharing:
    - FLOSS community as advertising / lead-gen
- Con:
  - © assignment necessary
  - FLOSS / competition focus on reimplementing the periphery piece-meal
  - Enterprise'y periphery



# **Abundance: donations**

- Donation funded development
  - The Sagrada Família development model.
    - If we start building it they will come ?
  - Need a big brand & significant project
- Pro:
  - Free money to invest.

• Con

- Shame people feel they have to donate
- Some think they are buying a product.
- Who do you employ ?
- Low conversion rates:
  <20% of \$ yield vs.</li>
  convenience sales



# Scarcity: convenience ...

- eg. gcompris, Krita
- Windows binaries:
  - a sin-tax turned into:
- App-store sales
  - Very simple route to market.
  - Sell binaries of FLOSS in app-store

• Pro:

- App-store Effective
  - low to no cost of sales

• Con:

- Differentiation problem: anyone can re-compile and ship.
  - cf. Windows app-store
- Brand driven differentiation.
  - Need a known brand.

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# **Donation vs. Bought convenience**

• LibreOffice Vanilla: install for \$3 eg.

Price	Downloads/ month	\$/convenience	\$/downloads
\$0	12,000	\$0	\$480
\$3	700	\$2,100	\$450(?)
\$16	250	\$4,000	\$470(?)

- Make it clear free download elsewhere ... so just convenience on offer.
- Yield five times higher for paid downloads.



## How Collabora (~75%) works:

## standard subscription; support & maintenance product

## How do you make money in Free Software

Bob Young – Founder of RedHat (sold for \$34 billion) Open Sources:

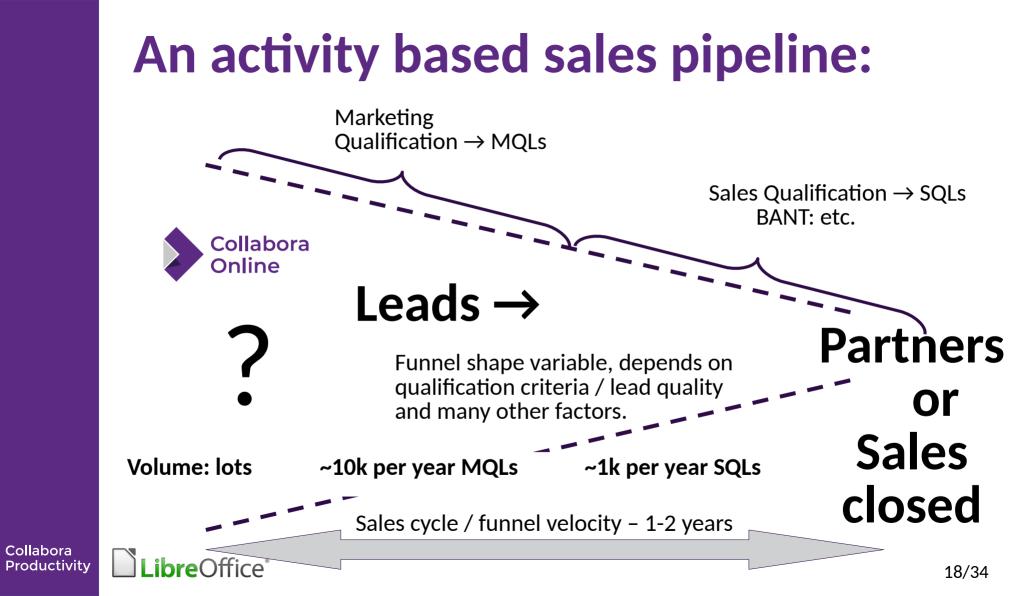
- "<u>No one expects it to be easy</u> to make money in free software. While making money with free software is a challenge, the challenge is not necessarily greater than with proprietary software. In fact you make money in free software exactly the same way you do it in proprietary software: by
  - building a great product,
  - marketing it with skill and imagination,
  - looking after your customers, and thereby
  - **building a brand** that stands for **quality** and **customer service**."

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### **Under the hood:**

## A very standard product flow:



# Marketing: 1→many activities

- Website / forms
- case-studies
- demo accounts
- white-papers
- videos interviews / feature-friday /
- talks / webinars

- social-media
- blogs
- advertising
- personal contact
- nurturing / scoring / metrics
- conferences

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## Sales: $1 \rightarrow 1$ activities

- Contact
- Nurture
- Listen
- Negotiate
- Sign Partners
- Sales Engineering
  - Setup, support
  - Integrate, advise

#### How:

- calls, E-mails, chat
- offers, quotes,
- Contracts / Tenders
- Signatures
- Invoicing
- chasing unpaid bills.



## **Backend / Delivery / Management ...**

## Minimal viable team size ~5-10 (?)

## **Backend functions:**

- Release engineering
- Support
- Level 3 code-fix
  - per component deep expertise
- Quality Assurance
- Security mgmt

- Legal & Compliance
- Finance & Control
- Product & Account Management
- Personnel Operations
- Certification ISO 9k1 / 27k1 eg.



## Partners as B2B route to market:

How we get to the (enterprise) customer?



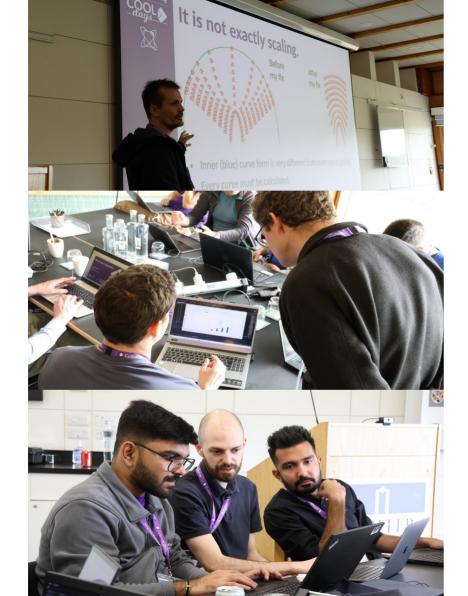
## **COOL Days - Team Building**











## COOL Days 2024







# Things TDF does that strengthen the ecosystem contribution to their mission:

# **Helpful things:**

- Certified Professionals
  - Really useful for customers, and users.
  - Neutral 3<sup>rd</sup> party stamp of approval
  - Easy to find developers / migrators / trainers
    - Get certified
  - Effective.

- LibreOffice in Business
  - Small hit-count ...
- LibreOffice Technology
  - Great umbrella brand for many good things reusing LibreOffice
    - Thanks to Italo
- "LibreOffice Community"
  - Nice try no measurable effect.



## Areas that can be improved:

# What does the ecosystem need ?

- Predictability
- Stability
- Dependable contract commitments
- Visibility for contribution / credit.
- Defined domain for TDF's activities

- Limited co-branding:
  - Clearer rules on LibreOffice Technology usage
  - Driving Makers not Takers.
- Confidence vs. brand weaponization
  - Attacking lead-flows ...
- Matching strengths

## Branding & Licensing a case-study

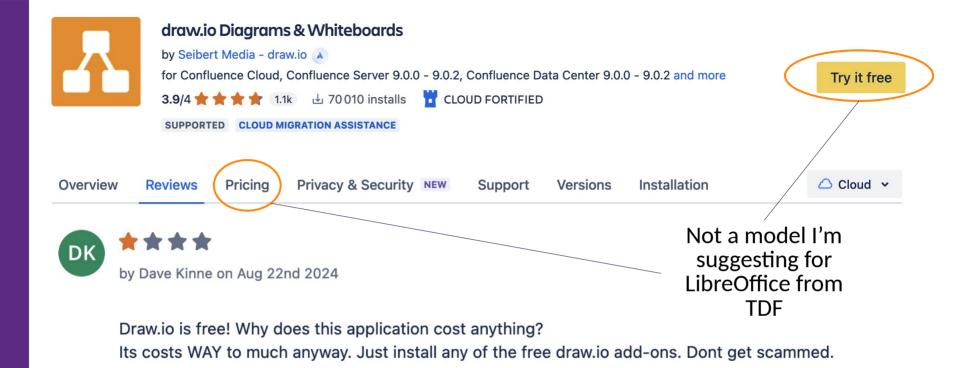
A quick look over the fence ...

## draw.io case study ...

#### draw.io - is no longer open-source:

- Apache v2 license plus a new Clause 10:
  - 10. None of the Work may be used in any form as part, or whole, of an integration, plugin or app that integrates with **Atlassian's Confluence or Jira** products.
- Why?
  - "We fund the project entirely from sales of the Confluence integration. I've taken a reasonably lassiez faire approach to date, generally ignoring draw.io integrations to Confluence that use our codebase. However, last week we received a review on the app:"





Was this Review Helpful? Yes No

"Most of it I'm not overly fussed about. **However, if you call me a scammer, Dave**, there will be consequences. If any of those apps update their codebase to the current tag, they will be in copyright breach and I will apply all legal means I have at my disposal to get that app taken down."



#### **Collabora Online** Built with LibreOffice technology

Rich, interoperable, collaborative editing, everywhere



# **Questions**?

# Wonderful new business ideas appreciated too ...

# People who want to partner with us.

Oh, that my words were recorded, that they were written on a scroll, that they were inscribed with an iron tool on lead, or engraved in rock for ever! I know that my Redeemer lives, and that in the end he will stand upon the earth. And though this body has been destroyed yet in my flesh I will see God, I myself will see him, with my own eyes - I and not another. How my heart yearns within me. - Job 19: 27

## **Thank you!**

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